

OCTAcouter

DISPLAY COUNTER FOR EXHIBITIONS AND EVENTS

The fastest way to assemble a display counter! With its newly-developed construction system, the OCTAcouter is impressively simple to assemble. The side panels just swivel into position on the front panel – without the need for tools. Its modern design and robust construction allows this counter to be used in a wide variety of ways at exhibitions, marketing events and promotions as well as in offices and shops. Where larger reception counters are needed, OCTAcouter modules can simply be linked together. With world-wide distribution, OCTAcouters can be constructed almost instantly wherever required.



Q 400.31 & Fascia extension Q 440.90



Q 401.31/LED



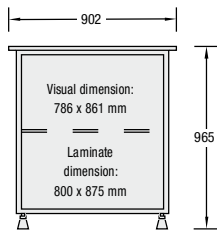
Q 511



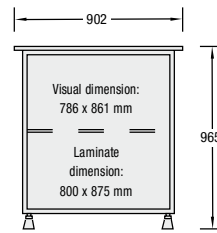
Counter and top screen Q 400 & Q 430



BASIC MODULES:

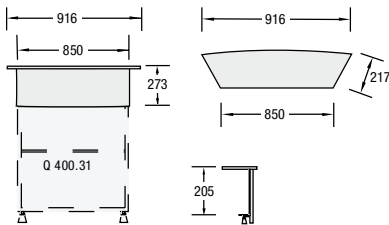


Q 400.31
Basic set, silver-grey RAL 9006

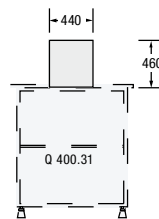


Q 401.31/LED
Basic set, illuminated, acrylic front
60W/24V

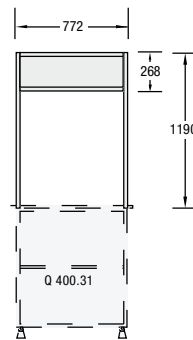
ACCESSORIES:



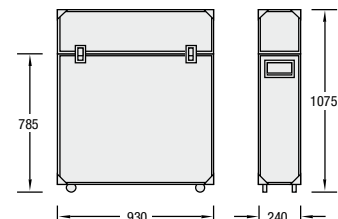
Q 420.31
Counter top extension
perforated wood / aluminium panel



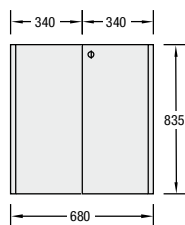
Q 430.01
Counter top screen
perforated aluminium
panel



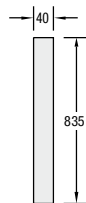
Q 440.90
Fascia extension
aluminium with
straight panel, grey



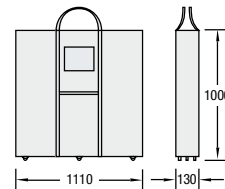
Q 510
Transport case
for 1 basic module
including accessories



Q 411.31
Door set,
silver-grey
RAL 9006



Q 412.31
Connection set
silver-grey
RAL 9006



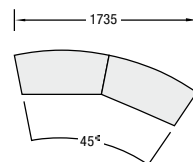
Q 511
Transport bag, grey
with castors for 1 basic
module and door set

TECHNICAL INFORMATION:

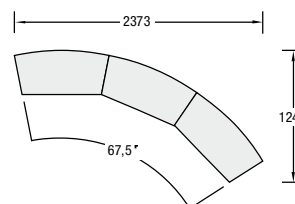
Additional information:

Extrusions:	Aluminium matt, clear, silver anodized
Counter top:	Timber, 16 mm
Side panels:	Timber, 16 mm
Drawer base:	Timber, 16 mm (below & center)
Front panel:	Timber, 3.2 mm
Feet:	Height adjustable (approx. 10 mm)
Set of doors:	2 wooden double doors, tool-free assembly lockable, 2 keys
Lightning:	12 rows LED-stripes, 220V

Mounting variants:



2 Basic sets
1 Connection set



3 Basic sets
2 Connection set

Special designs (like shapes, sizes and surfaces) on request.